**Outlining Webquest**

We choose to create a webquest that would have different tasks that were all related to the idea of exploring the world around us. We decided that instead of making the tasks connect together to make one final product we would have each task be able to stand on its own. We made this decision because the nature of early childhood students having smaller attention spans and not being able to recall information from previous lessons. This webquest could be expanded to include other countries and continents making it a whole term project or using it as we have designed it, being a four week long program. We have chosen to look at the outcomes of English, Technology & Enterprise and Society and Environment.

**How this webquest is centre around a social constructivist classroom.**

Our webquest is centred around a social constructivist classroom because of the use of the students own discovery. We have used a variety of scaffolding techniques that help the students seek out the knowledge by themself. By using technologies the students were already familiar with we were able to have the students self guide their learning this led to students being able to go at their own pace and have control over the information they looked at. Having the students working in partners for the majority of this webquest they are using the Vygotsky approach to scaffolding and learning it gives the students the ability to discuss and define and knowledge they receive. All of this follows Piaget idea of children being small scientists and needing to discover things on their own.

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